

CHAPTER 16 - EXTREME CANOE SLALOM - COMPETITION RULES

The competitions must be conducted in accordance with the ICF Canoe Slalom competition rules, including Chapters concerning “World Championships” and “World Cup” except as modified herein.

I - Equipment

16.1 - BOATS

[PR]

16.1.1 - Only mass produced boats are permitted. The boat must be listed on the ICF Extreme Canoe Slalom Boat Index which will be published by 1st January the year of the ICF competitions.

16.1.2 - Measurements

All types of K1	Minimum length 2.05 m Maximum length 2.75 m
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16.1.3 - Minimum Weight of Boats

All types of K1	18 kg
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16.2 - EQUIPEMENT CONTROL

[SR]

16.2.1 - The athlete's equipment including boat, will be checked by the pre-start controller.

16.2.2 - If an athlete's equipment does not comply with the requirements they will be eliminated from the round.

16.3 - ATHLETE - SAFETY EQUIPEMENTS

[SR]

16.3.1 - Athletes buoyancy jacket must comply with CSL articles 3.4, article 3.5 and all the buoyant material must be located in the vest above the waist.

16.3.2 - Athletes helmet must comply with CSL articles 3.4 and article 3.6

16.3.3 - The paddle is not permitted to have any sharp edges on the paddle blade. If when checked by the Pre Start Controller the paddle is considered to have sharp edges these must be covered with duct tape.

Commenté [CN1]: Provisionally approved by the ICF BoD for the 2021 season.

16.4 - ADVERTISING

[SR]

Requirements for advertising on equipment and clothing for Extreme Canoe Slalom are detailed in the ICF Guidelines for Advertising Trademark Identification on Equipment Manual.

II - Competition programme

16.5 - COMPETITION PROGRAMME

[PR]

The following individual events will be contested in Extreme Canoe Slalom:

MCSLX	Men's Extreme Canoe Slalom
WCSLX	Women's Extreme Canoe Slalom

III - Competition format

16.6 - TIME TRIALS

[SR]

16.6.1 - Time trials will be held to rank athletes for the first phase of the CSLX competition.

16.6.2 - The fastest athlete from a maximum of 32 National Federations will progress to the heats phase.

16.6.3 - If there are less than 24 athletes in the time trials, the fastest athlete from a maximum of 16 National Federations will progress to the quarterfinals phase.

16.6.4 - If there are fewer National Federations than the places in the next round, then the places will be filled by the National Federations whose second boat ranked highest from the time trial until all places are filled.

~~16.6.5 - In time trials, where athletes receive a NO SCORE, DNF, or DNS, they are not ranked and listed alphabetically in the following order NO SCORE, DNF, then DNS.~~

Commenté [CN2]: Moved to article 16.27

16.7 - PROGRESSION SYSTEM

[SR]

16.7.1 - In the case of an "invitation entry" that does not compete in the time trial they will be seeded at place 1st and 2nd into the first round.

16.7.2 - From each phase the 1st and 2nd placed athletes in each race will progress to the next phase and the others will be eliminated as per the bracket table.

16.7.3 - Bracket table for 24 or more athletes starting in the time trials:

Heats	Quarterfinals	Semi-finals	Final
HEAT 1 (H1) 1st in time trial ① 16th in time trial ② 17th in time trial ③ 32nd in time trial ④	Quarterfinal 1 (QF1) 1st in H1 2nd in H1 1st in H2 2nd in H2	Semi-final 1 (SF1) 1st in QF1 2nd in QF1 1st in QF2 2nd in QF2	Final (F) 1st in SF1 2nd in SF1 1st in SF2 2nd in SF2
HEAT 2 (H2) 8th in time trial ① 9th in time trial ② 24th in time trial ③ 25th in time trial ④			
HEAT 3 (H3) 5th in time trial ① 12nd in time trial ② 21st in time trial ③ 28th in time trial ④	Quarterfinal 2 (QF2) 1st in H3 2nd in H3 1st in H4 2nd in H4	Semi-final 2 (SF2) 1st in QF3 2nd in QF3 1st in QF4 2nd in QF4	
HEAT 4 (H4) 4th in time trial ① 13th in time trial ② 20th in time trial ③ 29th in time trial ④			
HEAT 5 (H5) 3rd in time trial ① 14th in time trial ② 19th in time trial ③ 30th in time trial ④	Quarterfinal 3 (QF3) 1st in H5 2nd in H5 1st in H6 2nd in H6	Semi-final 2 (SF2) 1st in QF3 2nd in QF3 1st in QF4 2nd in QF4	
HEAT 6 (H6) 6th in time trial ① 11th in time trial ② 22nd in time trial ③ 27th in time trial ④			
HEAT 7 (H7) 7th in time trial ① 10th in time trial ② 23rd in time trial ③ 26th in time trial ④	Quarterfinal 4 (QF4) 1st in H7 2nd in H7 1st in H8 2nd in H8		
HEAT 8 (H8) 2nd in time trial ① 15th in time trial ② 18th in time trial ③ 31st in time trial ④			

16.7.4 - Bracket table for less than 24 athletes starting in the time trials:

Quarterfinals		Semi-finals		Final	
Quarterfinal 1 (QF1)		Semi-final 1 (SF1)		Final (F)	
1st in time trial	①	1st	in QF1	1st	in SF1
8th in time trial	②	2nd	in QF1	2nd	in SF1
12nd in time trial	③	1st	in QF2	1st	in SF2
16th in time trial	④	2nd	in QF2	2nd	in SF2
Quarterfinal 2 (QF2)		Semi-final 2 (SF2)			
4th in time trial	①	1st	in QF3		
5th in time trial	②	2nd	in QF3		
9th in time trial	③	1st	in QF4		
13rd in time trial	④	2nd	in QF4		
Quarterfinal 3 (QF3)					
3rd in time trial	①				
6th in time trial	②				
10th in time trial	③				
14th in time trial	④				
Quarterfinal 4 (QF4)					
2nd in time trial	①				
7th in time trial	②				
11st in time trial	③				
15th in time trial	④				

16.8 - STARTING POSITION

[SR]

In the first phase of the competition the Athlete with the fastest time trial result may choose their starting position followed by the second fastest, then the third fastest. The last place is taken by the fourth fastest result. This starting position selection process continues until the final phase.

16.9 - FORCE MAJEURE

[SR]

16.9.1 - If an extreme slalom event is not completed due to cancellation, the Chief Judge can in these exceptional circumstances establish the final results of the competition based on the last completed phase of the event (e.g. time trials, heats or semi-finals).

16.9.2 - In this instance Athletes time trial times should be used to rank remaining Athletes to determine a winner.

16.9.3 - Firstly, the winning Athletes of the previous phase are ranked according to their time trial time, then the second placed athletes etc. until all athletes are ranked.

IV - Invitation and entries

16.10 - ENTRIES

[SR]

16.10.1 - For competition level 1 and level 2, each National Federation can enter four (4) boats per event.

16.10.2 - For competition level 3 and level 4, the HOC can set the number of entries per event per National Federation.

16.11 - “INVITATION ENTRY” FOR COMPETITION LEVEL 2, 3 AND 4

[SR]

16.11.1 - “Invitation entry” are limited to two (2) athletes per event for the HOC.

16.11.2 - In the case where the HOC has invited entries they will have automatic access to the 1st phase in addition to any other qualified athlete(s) from their National Federation.

V - Competition officials

16.12 - OFFICIALS

[SR]

The competition is managed by the following officials:

- 1) Chief Official IJCSL/ICF IJCSL (1)
- 2) Chief Judge IJCSL/ICF IJCSL (1)
- 3) Video Judge IJCSL/ICF IJCSL (2)
- 4) Assistant Chief Judge IJCSL/ICF IJCSL (1)
- 5) Technical Organiser IJCSL/ICF IJCSL (1)
- 6) Gate Judges IJCSL/ICF IJCSL (8)
- 7) Course Designer IJCSL/ICF IJCSL (1)
- 8) Start Judge (1)
- 9) Pre Start & Equipment Control (2)
- 10) Finish Judge (1)
- 11) Chief of Scoring (1)

16.13 - DUTIES OF OFFICIALS

[SR]

16.13.1 - The Pre-Start Control is mandatory and at all times assists the Starter as required especially advising the athletes on when to proceed to the start area and alighting the start platform. The Pre Start Control is also responsible for checking the Athletes equipment meets the requirements.

16.13.2 - The Start & Finish Judge are responsible for the timekeeping during the time trials.

16.13.3 - The Finish Judge determines what order the athletes crossed the finish line.

VI - Field of Play

16.14 - GATE REQUIREMENTS

[SR]

16.14.1 - The gates consist of one (1) suspended pole painted with green for downstream gates and red for upstream gates. The gates must follow ICF Extreme Canoe Slalom requirements. Competition logos and/or advertising agreed with the CSLC may be displayed on the suspended poles.

16.14.2 - Gates must be numbered as for articles 8.3.10 and 8.3.11.

VII - Pre-competition

16.15 - COMPETITION SCHEDULE [SR]

The competition schedule must be approved by the ICF Technical Representative.

16.16 - IDENTIFICATION (ID) BIBS (FINAL PHASES) [SR]

The ID bib numbers of the athletes should be according to their time trial place. The athlete with the fastest time will receive bib number “1”, the second fastest the bib “2”, etc.

16.17 - RACE BIBS (FINAL PHASES) [SR]

Athletes may be supplied with a coloured bib (red, blue, green, yellow) to ease identification.

Commenté [CN3]: Provisionally approved by the ICF BoD for the 2021 season.

16.18 - COURSE DESIGN REQUIREMENTS [SR]

16.18.1 - The time for the Athletes to complete the CSLX course should be 45 - 60 seconds.

16.18.2 - The course length must be agreed with the ICF Technical Representative to achieve this time.

16.18.3 - The time trial may be held with gates. It will be announced at the team leaders meeting. The course design may be different from the final phases.

Commenté [CN4]: Provisionally approved by the ICF BoD for the 2021 season.

16.18.4 - The course must consist of four (4) to six (6) downstream gates and where possible four (4) upstream gates. The four (4) upstream gates must be set in pairs, symmetrically, allowing the Athlete to choose to negotiate either up right or up left.

16.18.5 - The course must contain a marked kayak roll zone which is at least 25 m long. The kayak roll zone must be placed between two (2) gate sequences.

16.18.6 - Where possible there must be a suitable start platform which allows a drop into the main channel to start the race.

16.19 - APPROVAL OF THE COURSE

[SR]

The course will be approved without demonstration runs by the Chief Official, Chief Judge, and the Course Designer with consideration for: balance, the kayak roll zone (length and positioning), the time for course completion, athlete safety and that the start is well constructed and positioned.

VIII - Competition

16.20 - START

[SR]

16.20.1 - The four (4) boats in the race start at the same time.

16.20.2 - When starting from a ramp the ramp must be approved by the ICF Technical Representative.

16.20.3 - The ramp should be equipped with an automatic starting mechanism that allows a simultaneous start. In this case the Athletes should start with both hands on the paddle.

16.20.4 - In the case where there is no start mechanism then the athlete may start with one (1) hand on the ramp and one (1) hand on the paddle in a vertical position. They may use their paddle to push off.

16.20.5 - In the case where a start ramp is not used then the start may be from a suitable large eddy, ensuring the start is as fair as possible to all participants in the competition.

16.20.6 - The start command will be: "READY - GO". Between the order of READY and the starting signal the athletes must remain stationary.

16.20.7 - If any athlete starts before the starting signal they must stop and will receive a **Fault (FLT)**. The Start Judge will determine a false start.

Supprimé: no score

Supprimé: NO SCORE

16.20.8 - Athletes may move to the start platform once the previous race commences.

16.21 - GATE NEGOTIATION

[SR]

16.21.1 - The gate line is the line from the outside of the gate to the bank on the same side.

16.21.2 - The following conditions must be satisfied for a gate to be considered correctly negotiated:

16.21.3 - The whole head and both shoulders of the athlete must cross the gate line in accordance with the correct side of the gate and the course plan.

16.21.4 - Part of the boat must cross the gate line at the same instant as the whole head crosses the line.

16.21.5 - All gates must be negotiated in accordance with the direction established by the course map.

16.21.6 - Athletes are permitted to touch the gates with their body or any part of their equipment.

16.21.7 - In the roll zone the boat must make a complete 360-degree kayak roll.

16.22 - PENALTIES

[SR]

Commenté [CN5]: Provisionally approved by the ICF BoD for the 2021 season.

16.22.1 - Athletes will receive a Fault (FLT) for the following actions:

- False start
- non-negotiated gate in any phase of the competition unless renegotiated,
- kayak roll not executed within the zone unless renegotiated,
- full 360-degree kayak roll not completed unless renegotiated.

16.22.2 - Athletes will be ranked as last finisher (RLF) for not following the safety measures outlined in article 16.25.

16.22.3 - Athletes will receive a did not finish (DNF) for the following actions:

- capsize,
- crossing the finish line upside down.

16.23 - SIGNALLING BY THE JUDGES

[SR]

16.23.1 - At the start, at every gate, and at the roll zone, the Judge will display a disc for an incorrect negotiation of an athlete.

16.23.2 - This disc will display the number of the athlete awarded a **Fault (FLT)** on both sides.

16.24 - CLEARING THE COURSE

[SR]

The article 10.15 applies only during the time trial phase of the CSLX competition.

16.25 - SAFETY RULES

[SR]

Commenté [CN6]: Provisionally approved by the ICF BoD for the 2021 season.

16.25.1 - Kayak to kayak contact is permitted.

16.25.2 - Athletes are not permitted to push or hold back other athletes or kayaks with their hands or paddles.

16.25.3 - Athletes are not permitted to deliberately reach across another Athlete with their arm or paddle, making contact with the athlete's body.

16.25.4 - Dangerous contact with another athlete's head or body that may result in a personal injury is not permitted.

16.25.5 - In all cases the situation is assessed by the judges.

16.25.6 - An athlete judged to break safety rules in a run will be ranked as last finisher (RLF).

16.26 - TIMING

[SR]

16.26.1 - A timing system is needed for the time trials phase.

16.26.2 - Photo finish equipment will be used during the CSLX competition.

IX - Post-competition

16.27 - CALCULATION OF RESULTS FOR TIME TRIALS

[SR]

Commenté [CN7]: Provisionally approved by the ICF BoD for the 2021 season.

16.27.1 - In time trials, athletes who finish with no penalties are ranked above athletes who receive a fault (FLT).

16.27.2 - In time trials, where athletes receive a DNF, or DNS, they are not ranked and listed alphabetically in the following order DNF then DNS.

16.27.3 - In the case that two (2) or more athletes have a fault (FLT) code, they will be ranked based on the correct progression through the course. The athlete who progresses further through the course before the fault occurs will be ranked higher.

16.27.4 - If there is a tie in the time trials, the athletes will be ranked based on the fastest finisher to break the tie, If the tie still occurs, then the current Extreme Slalom World Ranking will be used to break the tie.

16.28 - CALCULATION OF RESULTS FOR FINAL PHASES

[SR]

Commenté [CN8]: Provisionally approved by the ICF BoD for the 2021 season.

16.28.1 - Athletes eliminated at any phase of the competition will be given their rank based on the comparison of the time trial times of athletes eliminated at the same phase. All 3rd ranked athletes will be ranked above all 4th ranked athletes.

16.28.2 - From heat to final round athletes are ranked by finishing positions.

16.28.3 - In all cases athletes who finish with no penalties are ranked above athletes who receive a FLT, RLF, DNF, or DNS.

16.28.4 - From heat to final round, where athletes receive a FLT, RLF, DNF, or DNS, they are listed and ranked in the following order FLT, RLF, DNF then DNS.

16.28.5 - In the case that two (2) or more athletes have a fault (FLT) code, they will be ranked based on the correct progression through the course. The athlete who progresses further through the course before the fault occurs will be ranked higher.

16.28.6 - In the case that two (2) athletes or more have the same FLT at the same gate, RLF, DNF or DNS code they will be ranked by their time trial time.

16.28.7 - Where athletes receive a DQB, they are not ranked and listed following alphabetic order.